



## Spetsnaz Painting Guide

Here's another painting 'how to', this time for the NEB Spetsnaz model. We've used a more traditional military colour scheme, but feel free to paint the models anyway you like. Again we've used a combination of GW and Vallejo paints.

### Base coat

Dark parts of the trousers and jacket – Burnt Umber

Light parts of the trousers and jacket – Kerml Brown

Vest and helmet – Black Green

Straps – Gretchin Green

Boots, pads and gun – Black Templar

Balaclava – Knarloc Green

### Washes

Trousers and jacket (dark parts only) and straps – Agrax Earthshade

Vest – Nuln Oil

I've also blacklined the model with a combination of Model Air Black (yes that's an airbrush paint) and Burnt Umber. I think this is the most important step as helps define the model before you highlight it.

### 1<sup>st</sup> Highlight

Dark parts of the trousers and jacket – Kerml Brown

Light parts – Rakarth Flesh

Boots and pads – Grey Blue

Gun – Celestial Grey


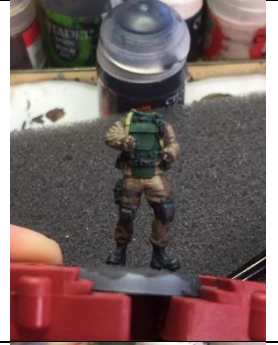

Vest and helmet – Knarloc Green

Straps – Gretchin Green

### 2<sup>nd</sup> Highlights

Dark parts of the trousers and jacket – Kerml Brown and Rakarth Flesh

Vest, helmet and balaclava – Knarloc Green and Ivory (more of a glaze added to the cloth areas)

|  |   |  |                            |
|--|---|--|----------------------------|
|  |    |  | Finished model             |
|  |    |  | Finished model             |
|  |   |  | Base coat                  |
|  |  |  | Washes and blacklined      |
|  |  |  | 1 <sup>st</sup> Highlights |